

Predicting the Costs of Serverless Workflows

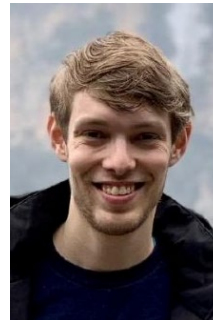


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What are serverless functions?



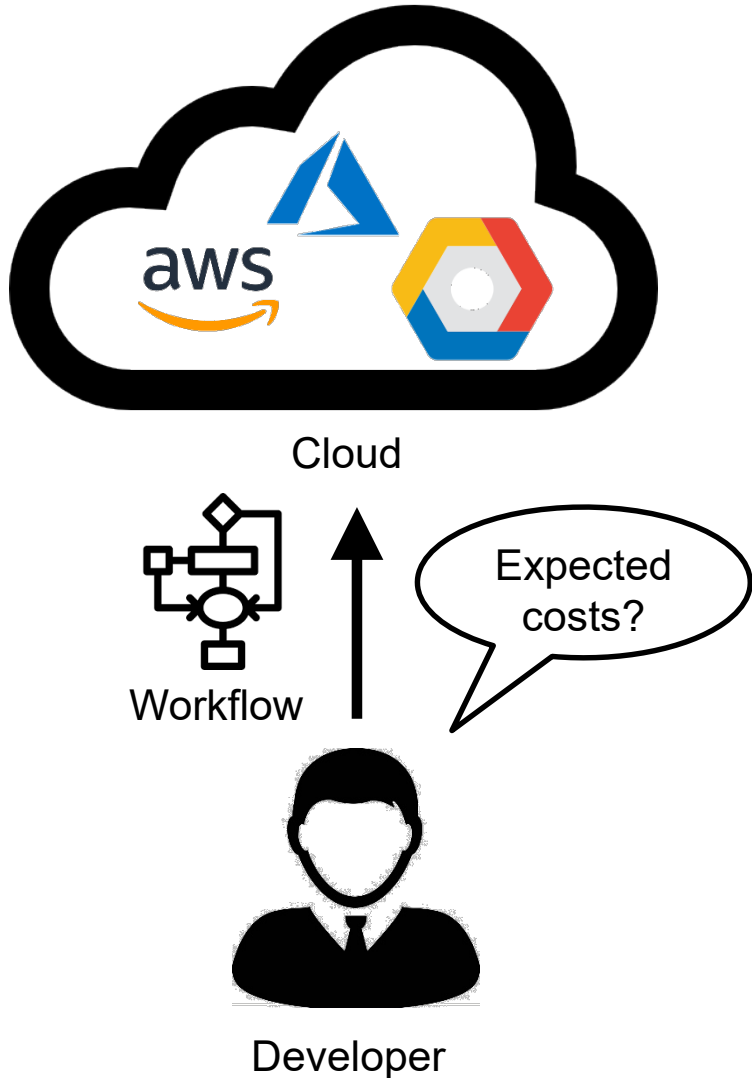
1. Upload code

2. Setup triggers to run code in response to events

3. Code is executed **on-demand** with **continuous scaling**

4. **Pay for used time** with sub-second metering

Pay-per-use makes estimating costs challenging



- Cost of serverless functions depends on [1, 2]:
 - Response time rounded to nearest 100ms
 - Function size (allocated memory/CPU)
 - Static overhead per execution
- Moreover, function response time depends on input [3]
 - Function execution in a different context changes cost
 - Makes estimation of costs for workflows challenging
- Existing approaches for cost estimation [4, 5, 6]:
 - Describe the response time as a static mean
 - Require user to estimate response time

Summary

Problem

- Estimating the expected costs of serverless workflows is challenging
- Input influences function response time

Idea

- Build predictive model for workflow costs from production monitoring

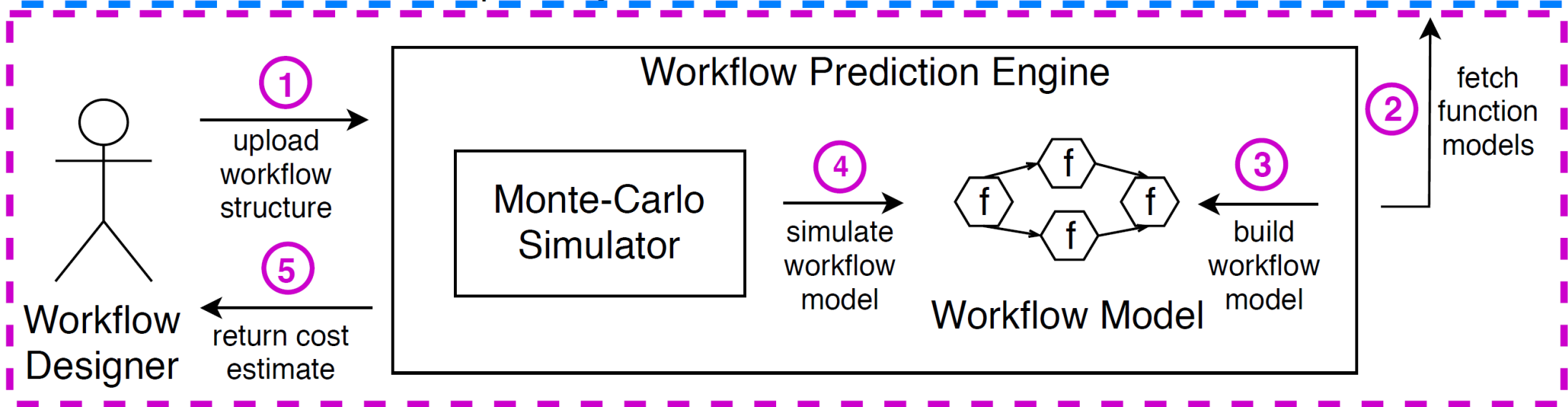
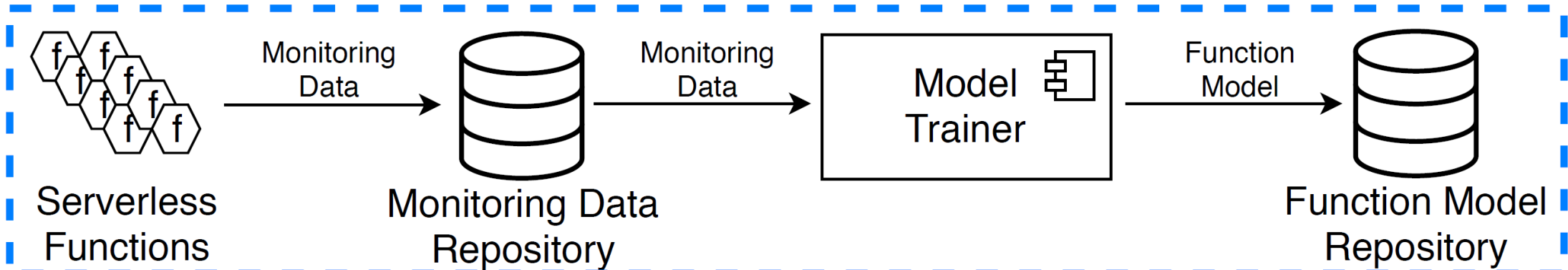
Benefit

- Guides decision between serverless and traditional hosting
- Enables comparison of workflow alternatives
- First step towards fully automated workflow optimization



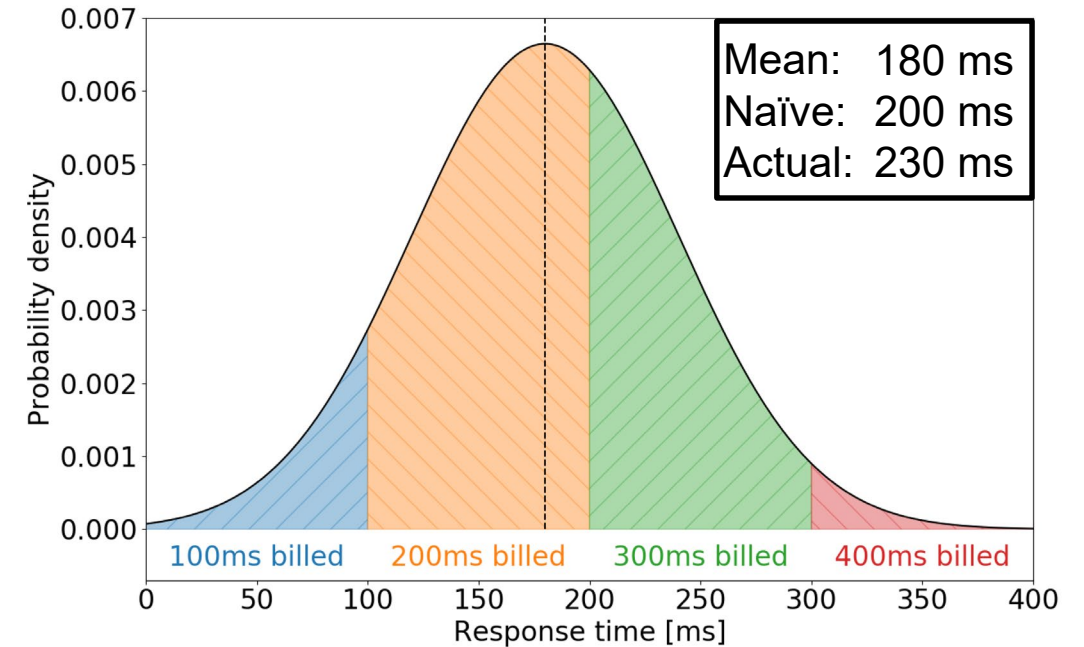
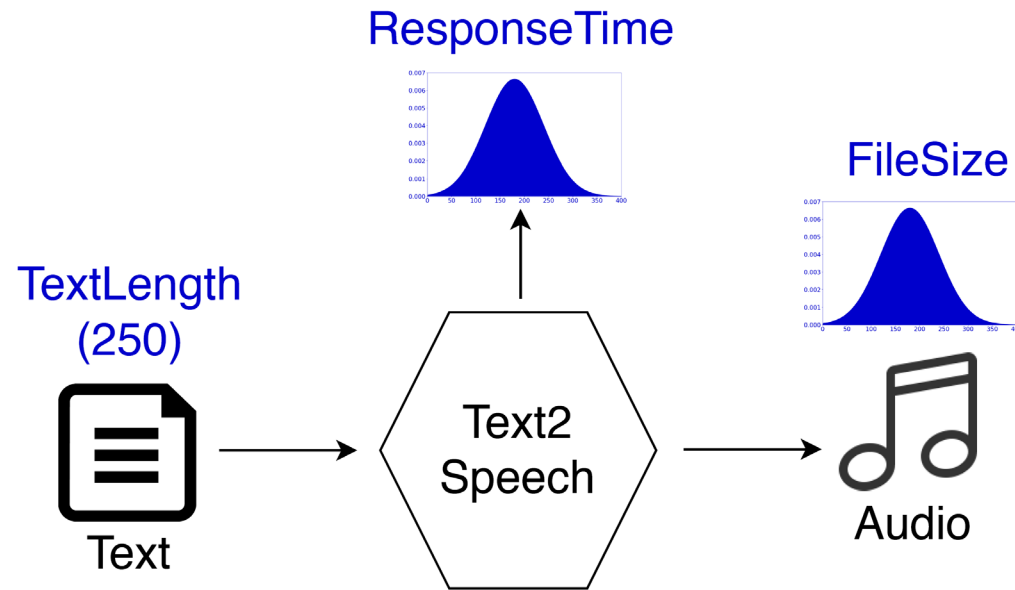
Overview

Continuous Model Learning



Workflow Cost Prediction

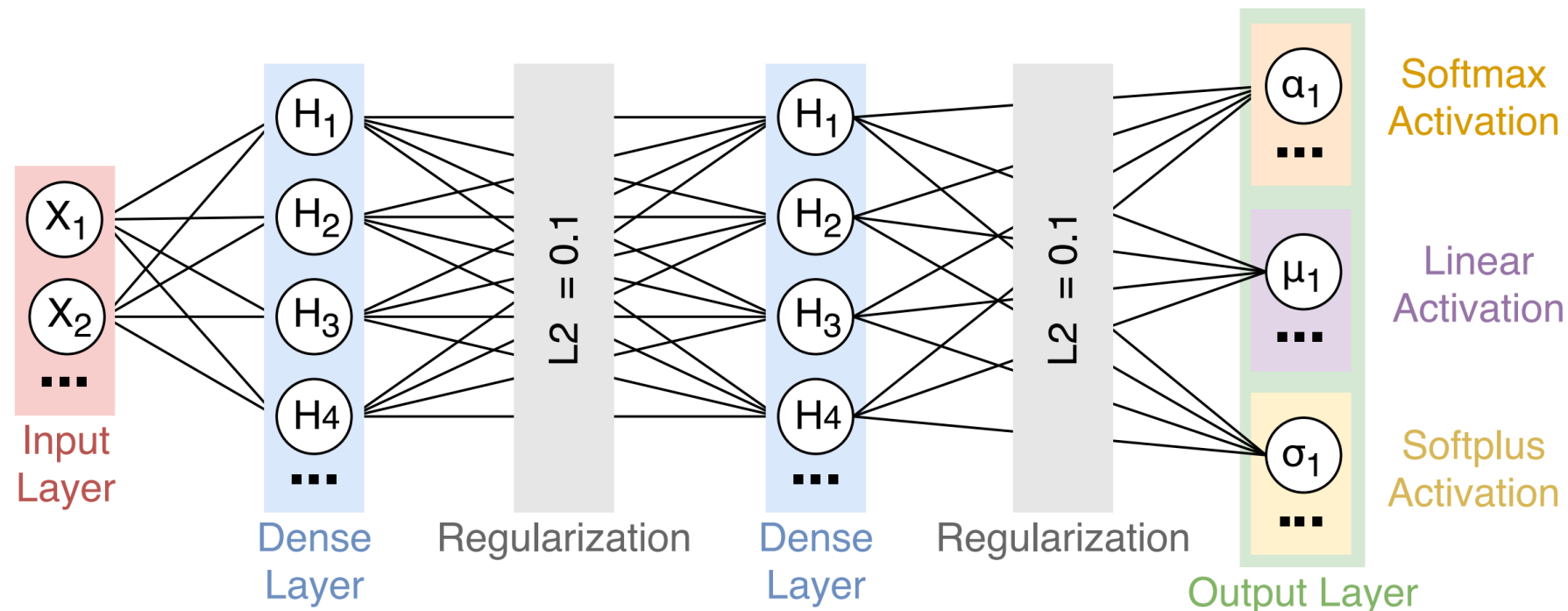
Response Time Mean vs Distribution



Accurate cost prediction requires predicting the response time distribution of a function, not just its mean response time

Predicting the Function Response Time Distribution

- Gaussian mixture models model distribution as linear combination of gaussian kernels [7]
- Gaussian mixture models can approximate any distribution assuming sufficient kernels
- Mixture density networks use DNN to parameterize mixture distribution [8]



Approach

1. Model Workflow Structure

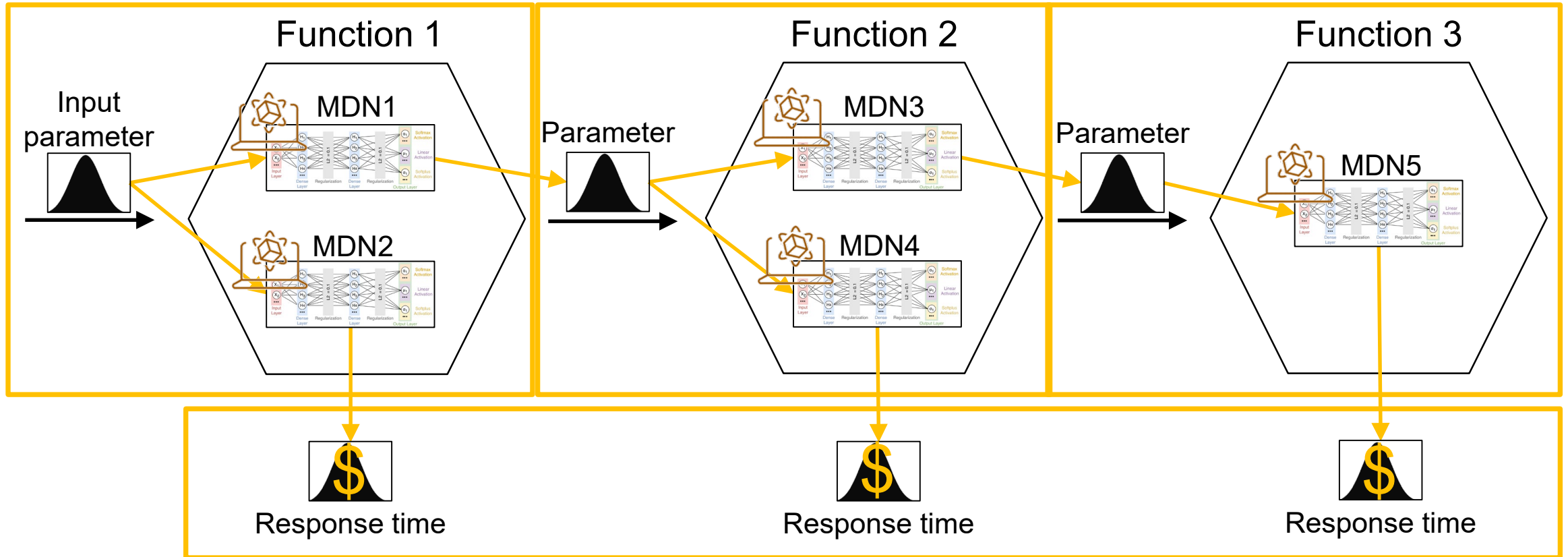
2. Integrate MDNs

3. Identify next node

4. Monte-Carlo simulation

5. Repeat steps 3+4

6. Calculate costs



Evaluation

RQ1

Can we accurately predict the distribution of the response time and the output parameters of a serverless function?

RQ2

Can we accurately predict the costs of a previously unobserved workflow?

RQ3

What is the required time for model training and workflow cost prediction?

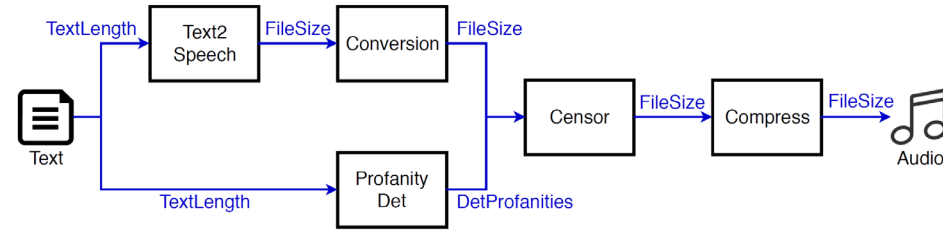


Case Study

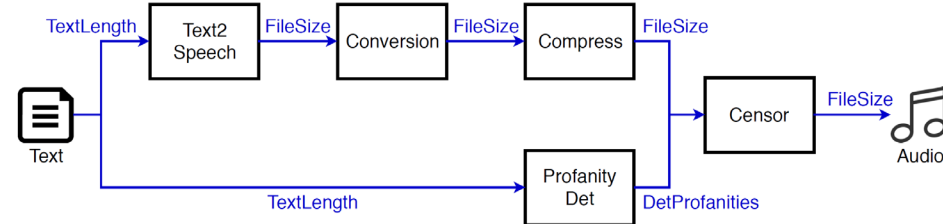
Five functions:

- Text to speech
- Audio format conversion
- Profanity detection
- Censor audio segments
- Compress audio file

Two Workflow alternatives:



(a) Workflow1

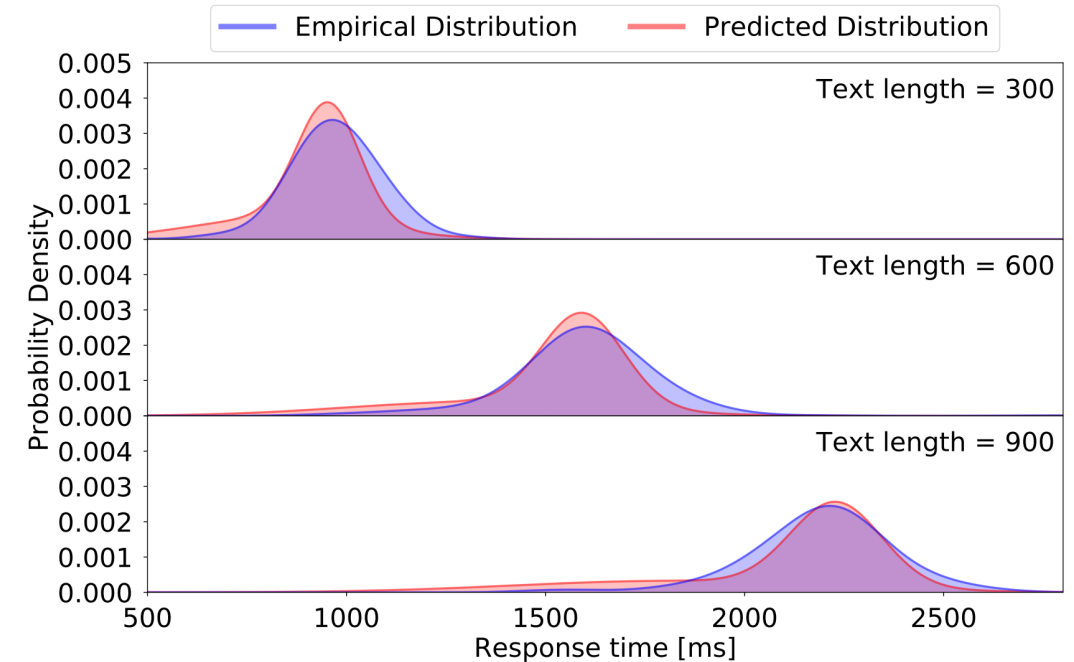
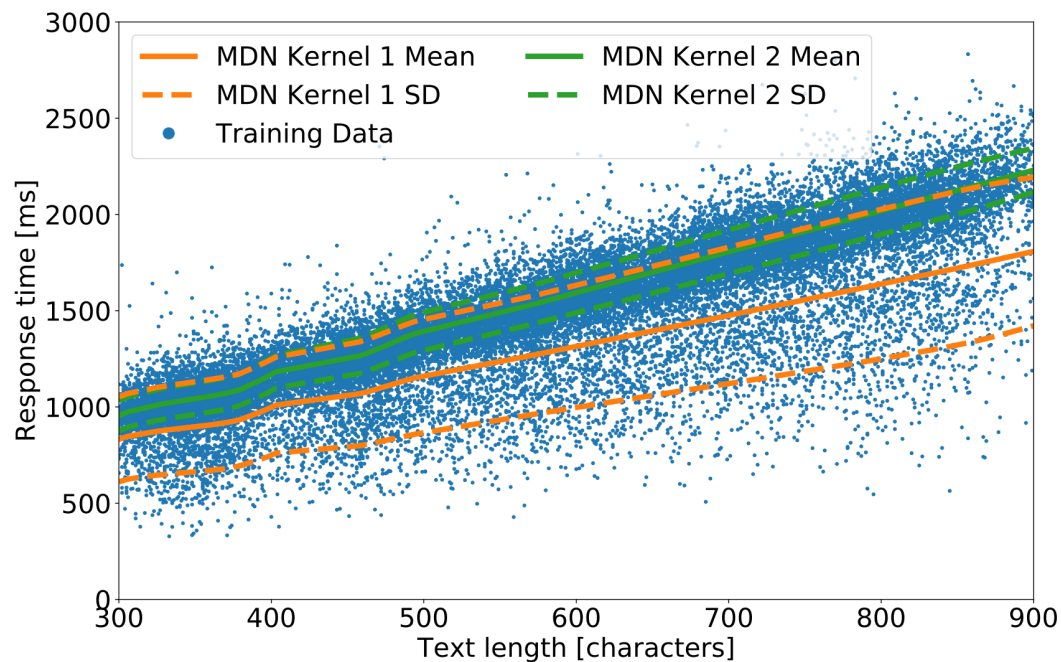


(b) Workflow2



RQ 1 – Visual Inspection

Can we accurately predict the distribution of the response time and the output parameters of a serverless function?



RQ 1 – Numerical Results

Can we accurately predict the distribution of the response time and the output parameters of a serverless function?

Normalized, relative Wasserstein metric [9, 10]

Function	Parameter	1 kernel	2 kernels	3 kernels	4 kernels	5 kernels
Text2Speech	Response time	5.3%	4.2%	4.1%	6.4%	4.5%
Text2Speech	FileSize	0.6%	0.3%	1.1%	0.4%	0.6%
Conversion	Response time	13.2%	38.3%	3.4%	3.3%	3.3%
Conversion	FileSize	0.9%	1.2%	7.8%	9.0%	16.4%
Compression	Response time	13.1%	4.3%	5.2%	4.4%	3.6%
Compression	FileSize	0.2%	1.7%	0.4%	0.2%	3.5%
ProfanityDet	Response time	38.7%	32.9%	12.8%	9.4%	4.6%
ProfanityDet	ProfanityCount	14.5%	69.0%	12.8%	12.3%	14.0%
Censor	Response time	9.5%	10.1%	8.5%	8.2%	9.1%
Censor	FileSize	1.0%	0.6%	0.7%	1.5%	7.9%

We can accurately predict the response time and output parameter distributions of serverless functions



RQ 2 - Results

Can we accurately predict the costs of a previously unobserved workflow?

Workflow	Metric	Invocations	CPU Time	Memory Time	Total
Workflow1	Measured cost [ct]	$2.00 * 10^{-6}$	$8.6 * 10^{-5}$	$1.40 * 10^{-5}$	$1.02 * 10^{-4}$
Workflow1	Predicted cost [ct]	$1.79 * 10^{-6}$	$9.42 * 10^{-5}$	$1.40 * 10^{-5}$	$1.10 * 10^{-4}$
Workflow1	Relative prediction error	10.5%	9.5%	0.0%	7.8%
Workflow2	Measured cost [ct]	$2.00 * 10^{-6}$	$3.80 * 10^{-5}$	$6.00 * 10^{-6}$	$4.60 * 10^{-5}$
Workflow2	Predicted cost [ct]	$1.79 * 10^{-6}$	$3.76 * 10^{-5}$	$5.60 * 10^{-6}$	$4.50 * 10^{-5}$
Workflow2	Relative prediction error	10.5%	1.0%	6.7%	2.2%

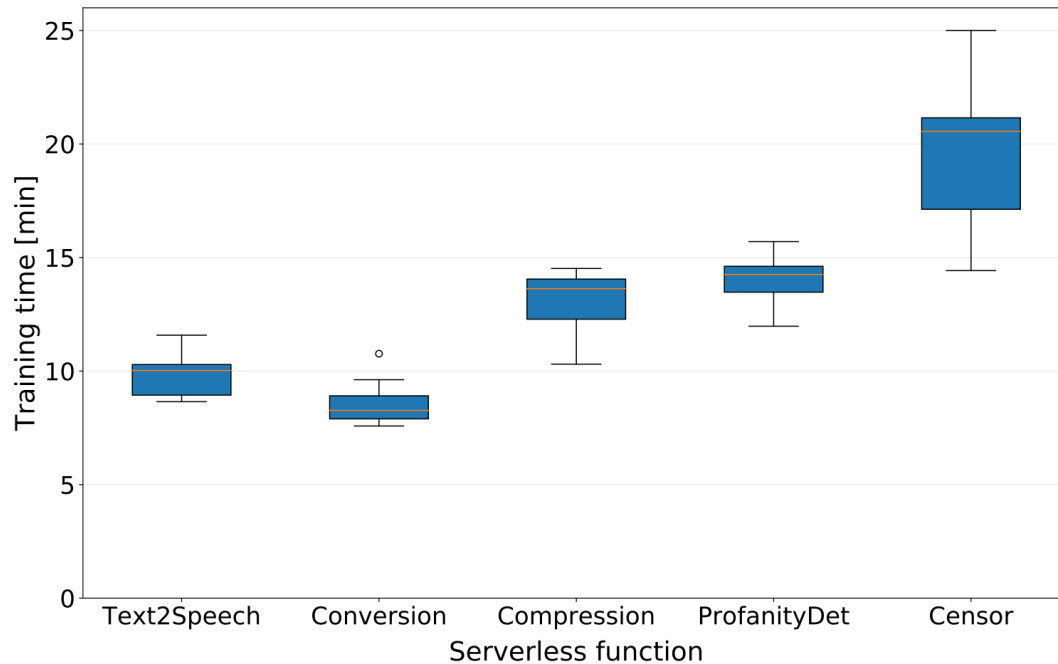
The proposed approach can accurately predict the execution cost of previously unobserved workflow



RQ 3 - Results

**What is the required time for training and workflow prediction?
Is the overhead feasible for a production environment?**

Training time for all models with
hyper-parameter optimization



Prediction time

Workflow	Prediction time
Workflow A	16.34s \pm 0.30s
Workflow B	14.20s \pm 0.03s

We consider the time
requirements of using our
approach in production
feasible



Replication package



Performance measurements



Wrapped in docker container for platform independent execution



Google Cloud Platform

Requires only google cloud access keys as input



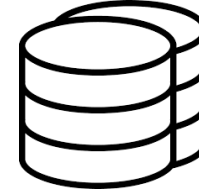
Google Cloud Functions

Fully automated performance measurements



Available online at:
<https://doi.org/10.5281/zenodo.3582707>

Data set and analysis



Measurement data of serverless functions in public cloud



Scripts to reproduce any analysis, table or figure from the manuscript

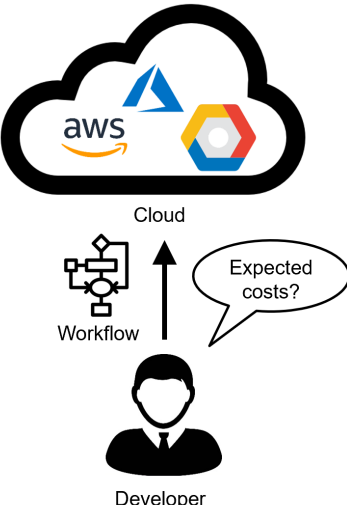


1-click reproduction of the results as a CodeOcean Capsule

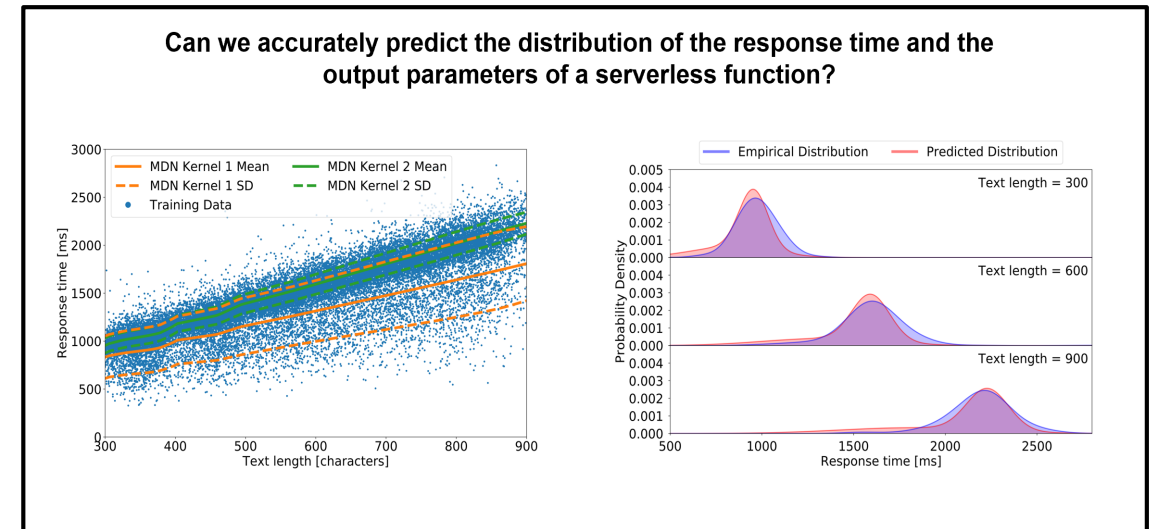
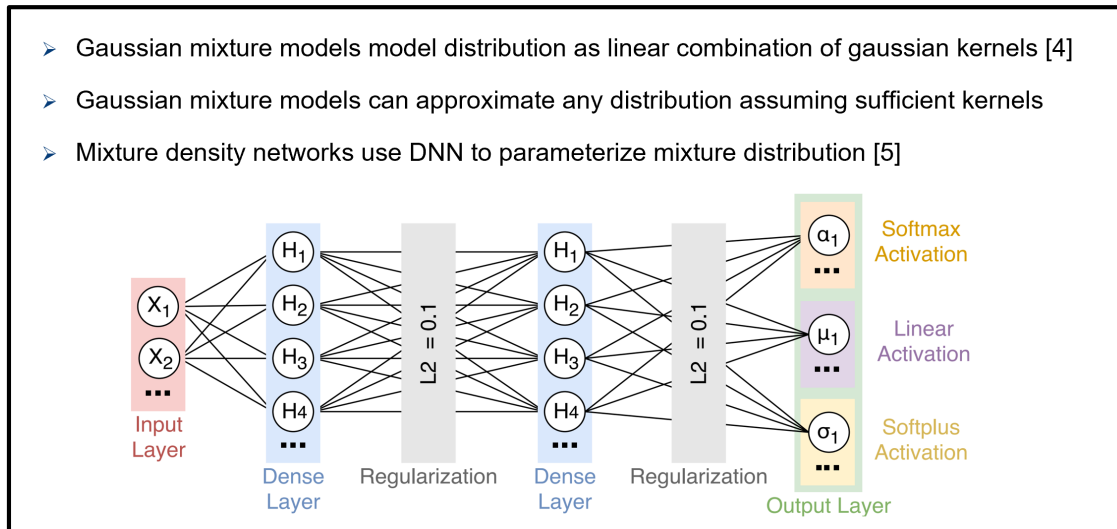
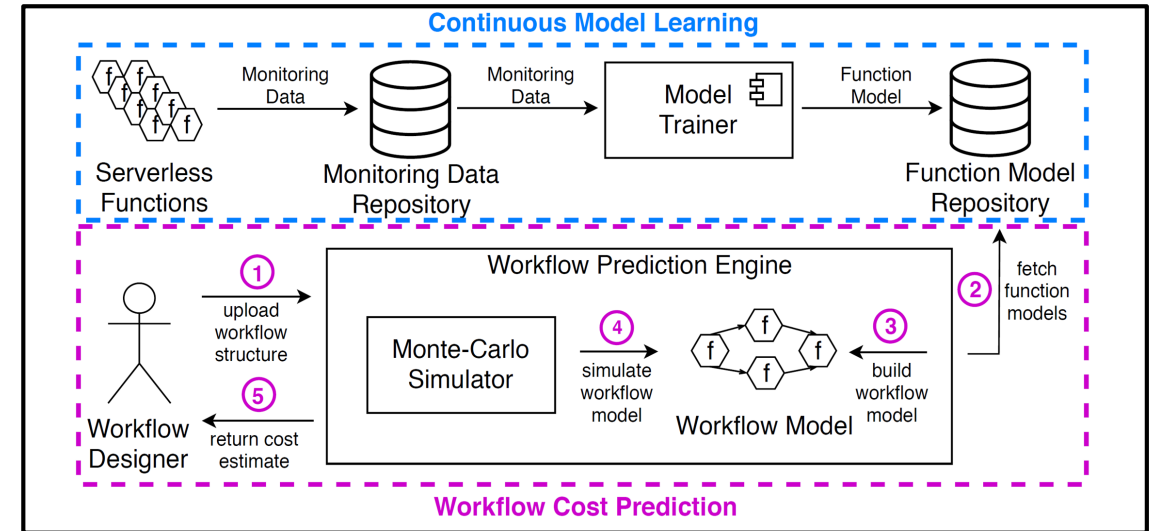


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Summary



- Cost of serverless functions depends on:
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 - Static overhead per execution
- Moreover, function response time depends on input
 - Function execution in a different context can occur different costs
 - Makes estimation of costs for workflows challenging
- Existing approaches for cost estimation [2,3]:
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